

- Level 0 "a game/playground"
- Level 1 "basic"
 - Breakdown studies
 - Energy confinement time τ_E
 - $\mathbf{q} = 2$ disruptions
- Level 2 "data mining"
 - Neo-Alcator confinement scaling law
 - Machine learning
- Level 3 "advanced"
 - Isotopic studies